

# Computational neuroimaging (model-based fMRI)

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Methods & Models for fMRI Analysis  
3 December 2019

With thanks to Andreea Diaconescu for lecture structure and images, and Klaas Enno Stephan for slides

# Why computational neuroimaging?

- Why neuroimaging/ fMRI?
  - Measure brain activity

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  - Measure brain activity
- So far: “conventional” analyses
  - What can we learn from these?

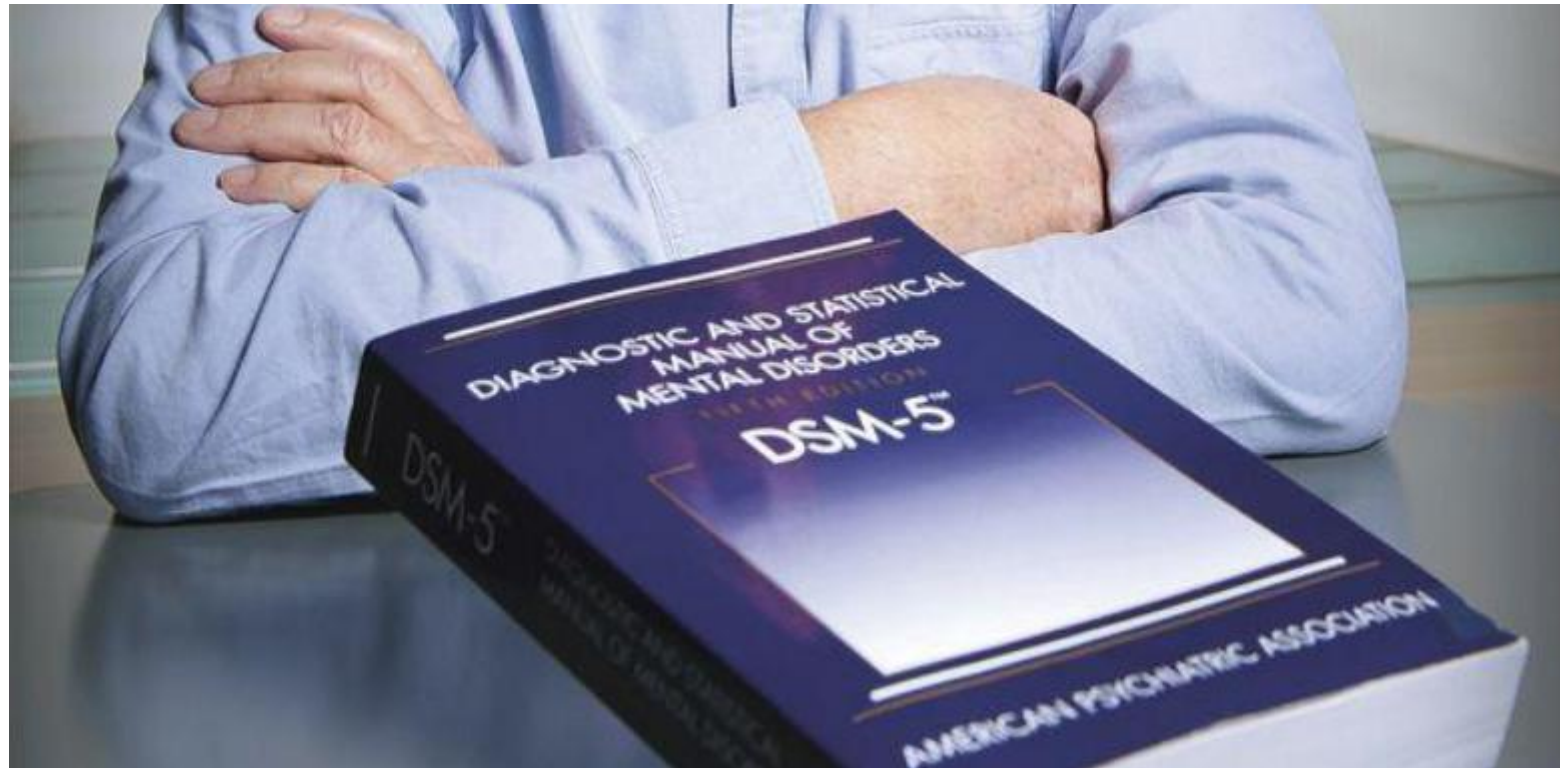
# Why computational neuroimaging?

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# Why computational neuroimaging?

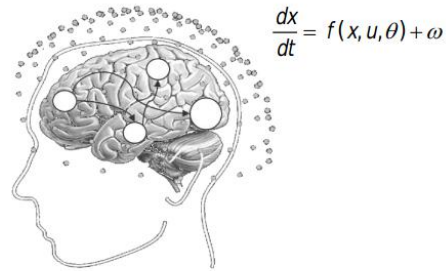
- Why neuroimaging/ fMRI?
  - Measure brain activity
- So far: “conventional” analyses
  - What can we learn from these?
- We want to know more!
  - effective connectivity
  - neural mechanisms
  - “computational assays”

# Lecture 2 recap: Diagnostic classification in psychiatry

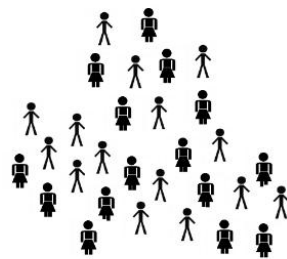


# Lecture 2 recap: Computational psychiatry

## 1 Computational assays: Models of disease mechanisms

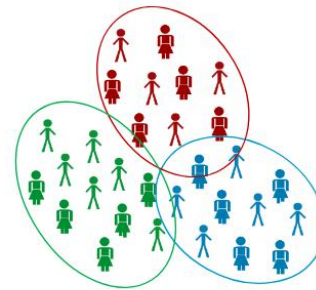


## 2 Application to brain activity and behaviour of individual patients



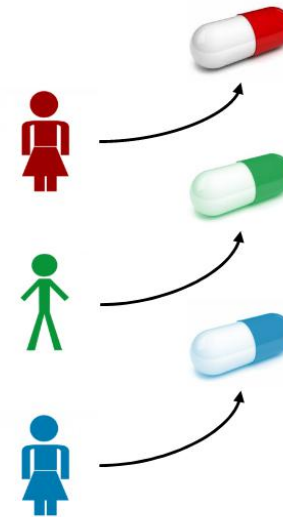
## Translational Neuromodeling

## 3 Detecting physiological subgroups (based on inferred mechanisms)



- disease mechanism A
- disease mechanism B
- disease mechanism C

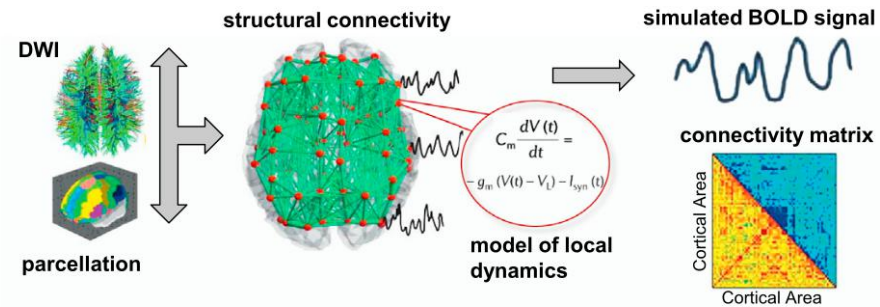
## 4 Individual treatment prediction



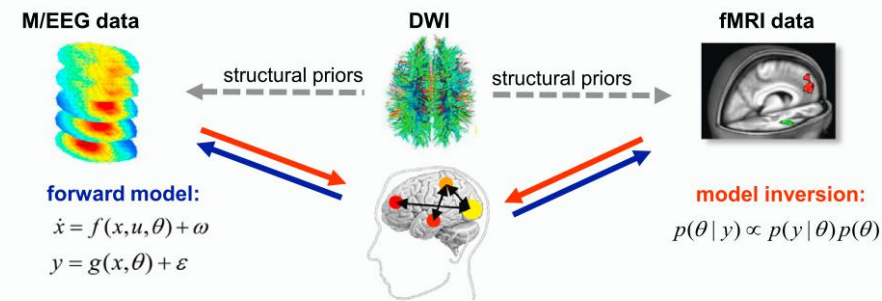
Stephan et al., 2015, *Neuron*

# Computational neuroimaging examples

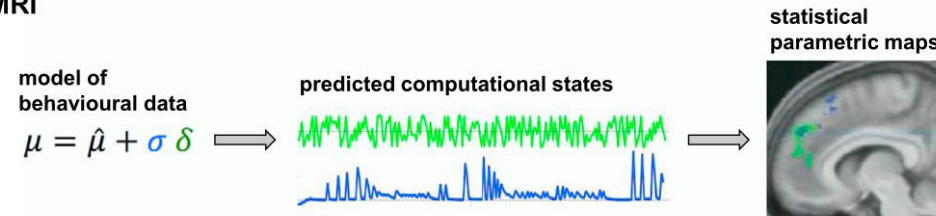
## A Biophysical network models



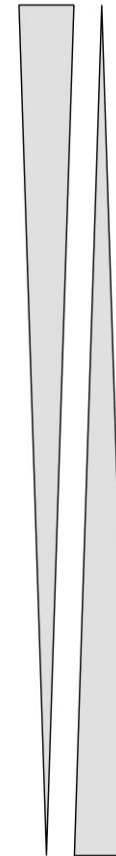
## B Generative Models



## C Model-based fMRI



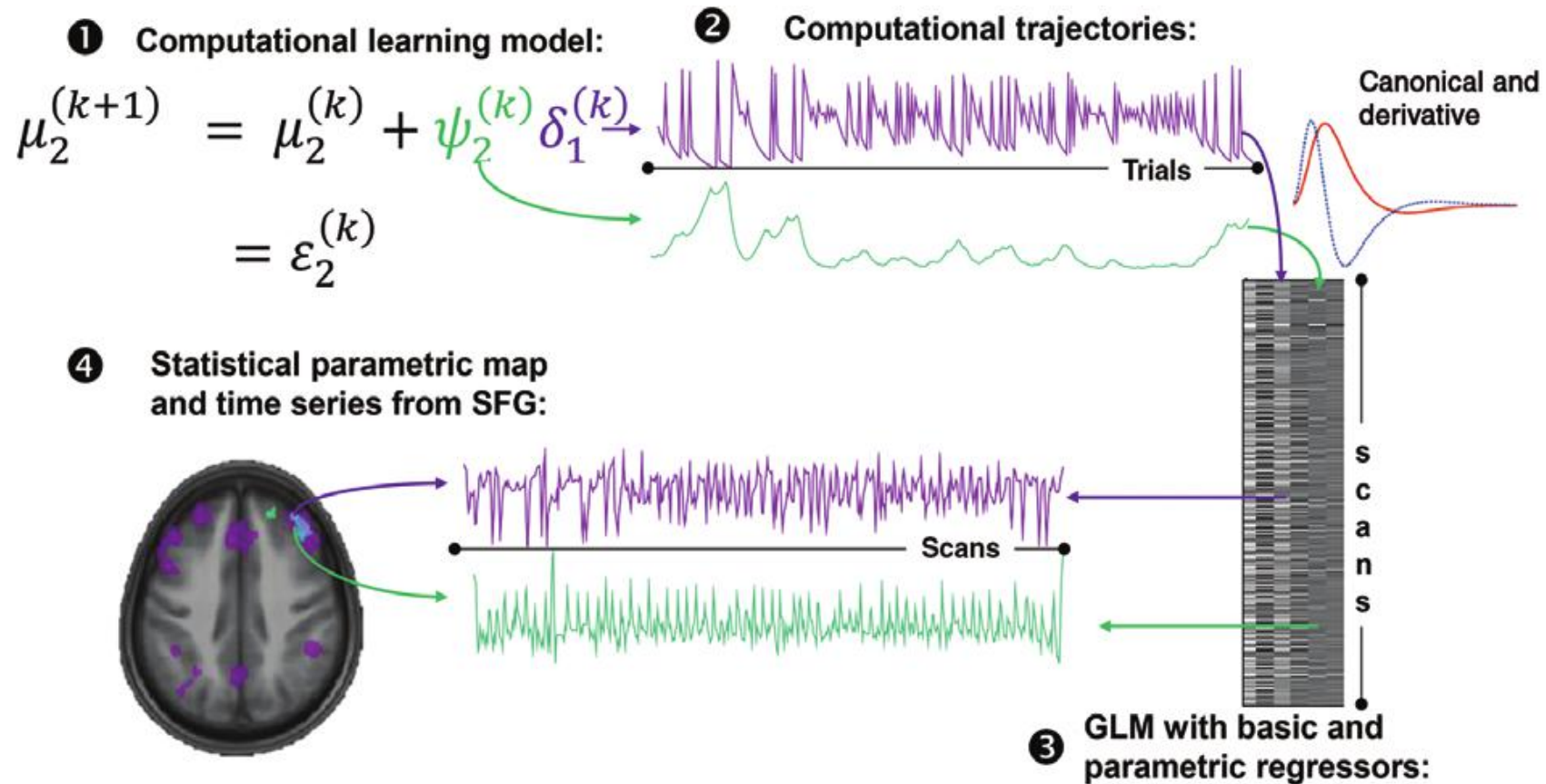
Biological realism



Estimability



# Model-based fMRI



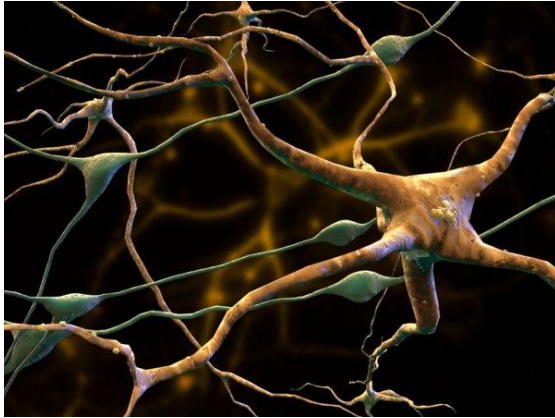
# Advantages of computational neuroimaging

Computational neuroimaging allows us to:

- **Infer** computational mechanisms underlying brain function
- **Localise** these mechanisms
- **Compare** different models

# The “explanatory gap”

## Biological



- Molecular
- Neurochemical

## Cognitive



- Computational
- “Cognitive/  
computational  
phenotyping”

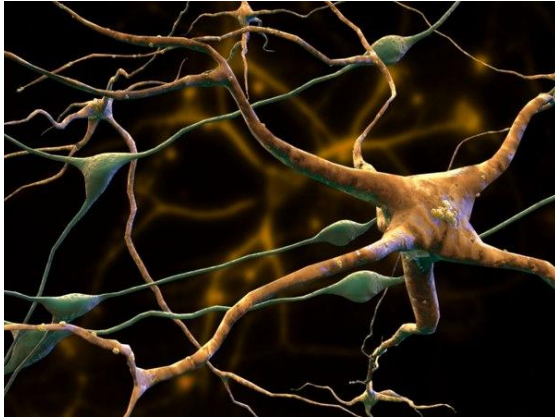
## Phenomenological



- Performance accuracy
- Reaction time
- Choices, preferences

# The “explanatory gap”

Biological



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- Neurochemical

Cognitive



- Computational
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Phenomenological



- Performance accuracy
- Reaction time
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**Computational models**

# Three levels of analysis

- **Computational level**

- What does the system do (and why)?

- **Algorithmic level**

- How does the system do what it does? What representations does it use?

- **Implementational level**

- How is the system physically realised?

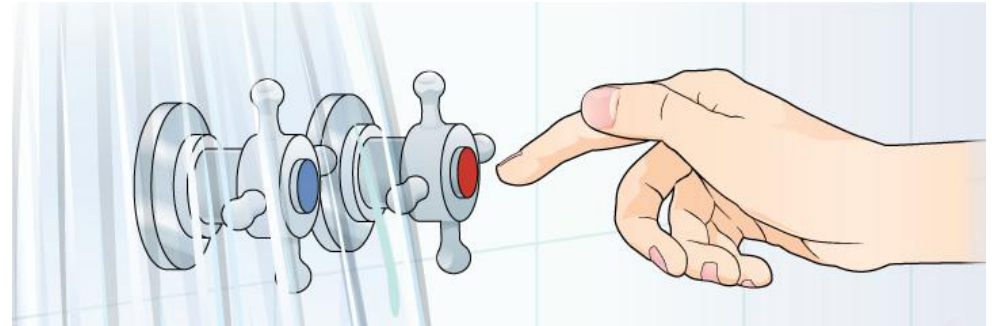


David Marr

# Using model-based fMRI to analyse brain function

- **Example: How does the human brain perceive temperature?**

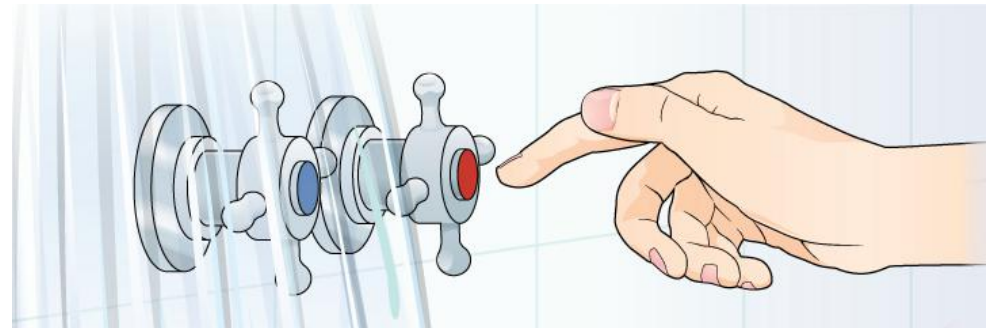
1. Computational level
2. Algorithmic level
3. Implementational level



# Using model-based fMRI to analyse brain function

- **Example: How does the human brain perceive temperature?**

1. Computational level
2. Algorithmic level
3. Implementational level

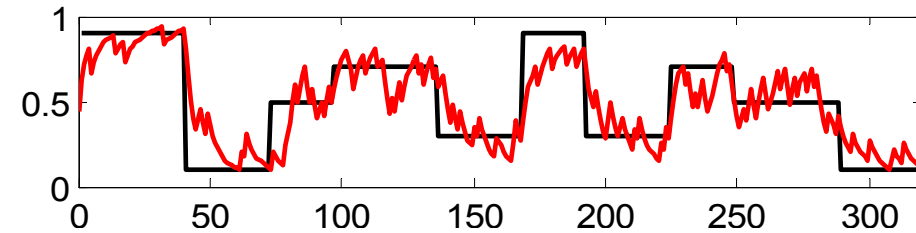


- **But first: why use model-based fMRI to answer this question?**

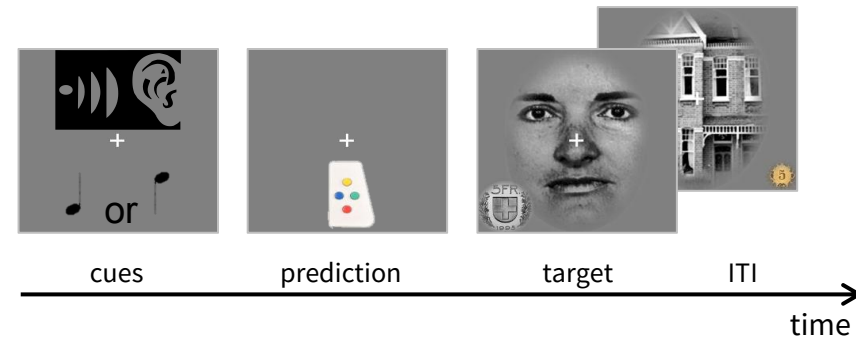
# Using model-based fMRI to analyse brain function

- **3 ingredients:**

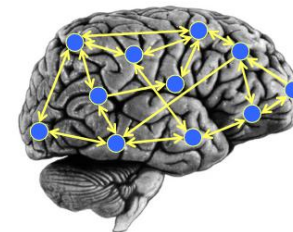
1. Computational model



2. Experimental paradigm



3. Model-based fMRI analysis

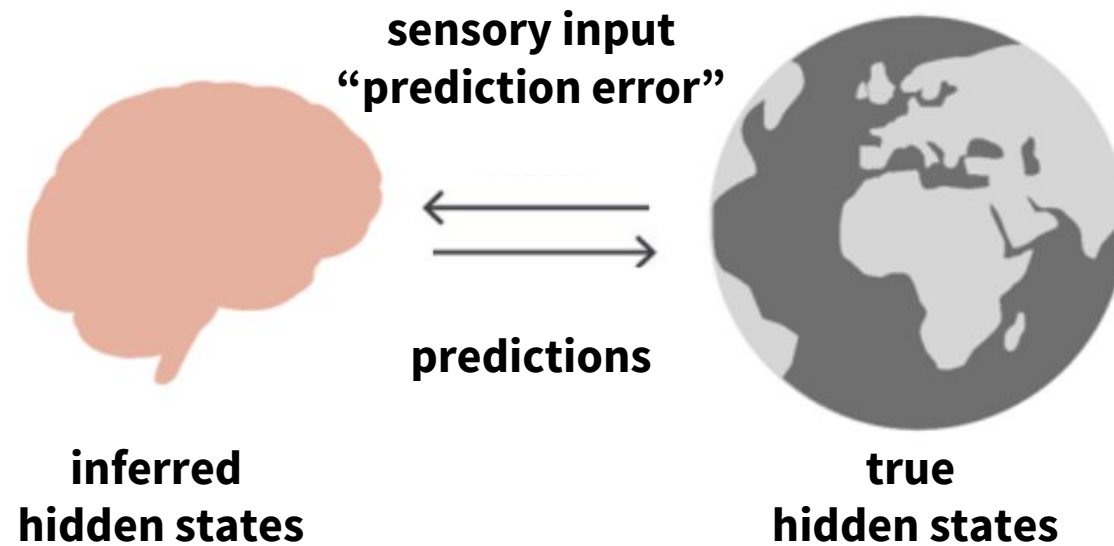




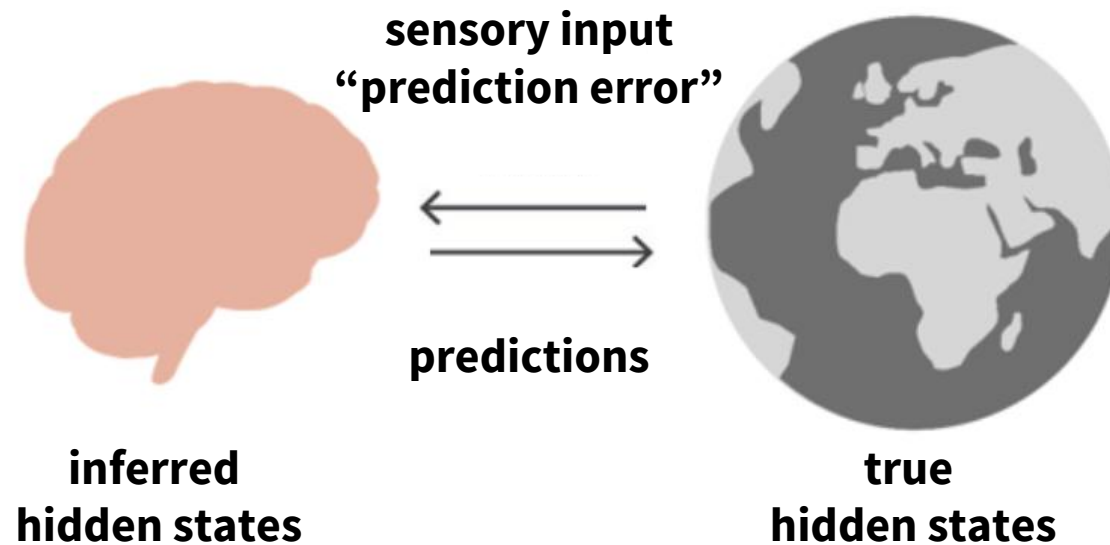
# **1. Computational level**

- What does the brain do (and why)?

# Bayesian Brain hypothesis

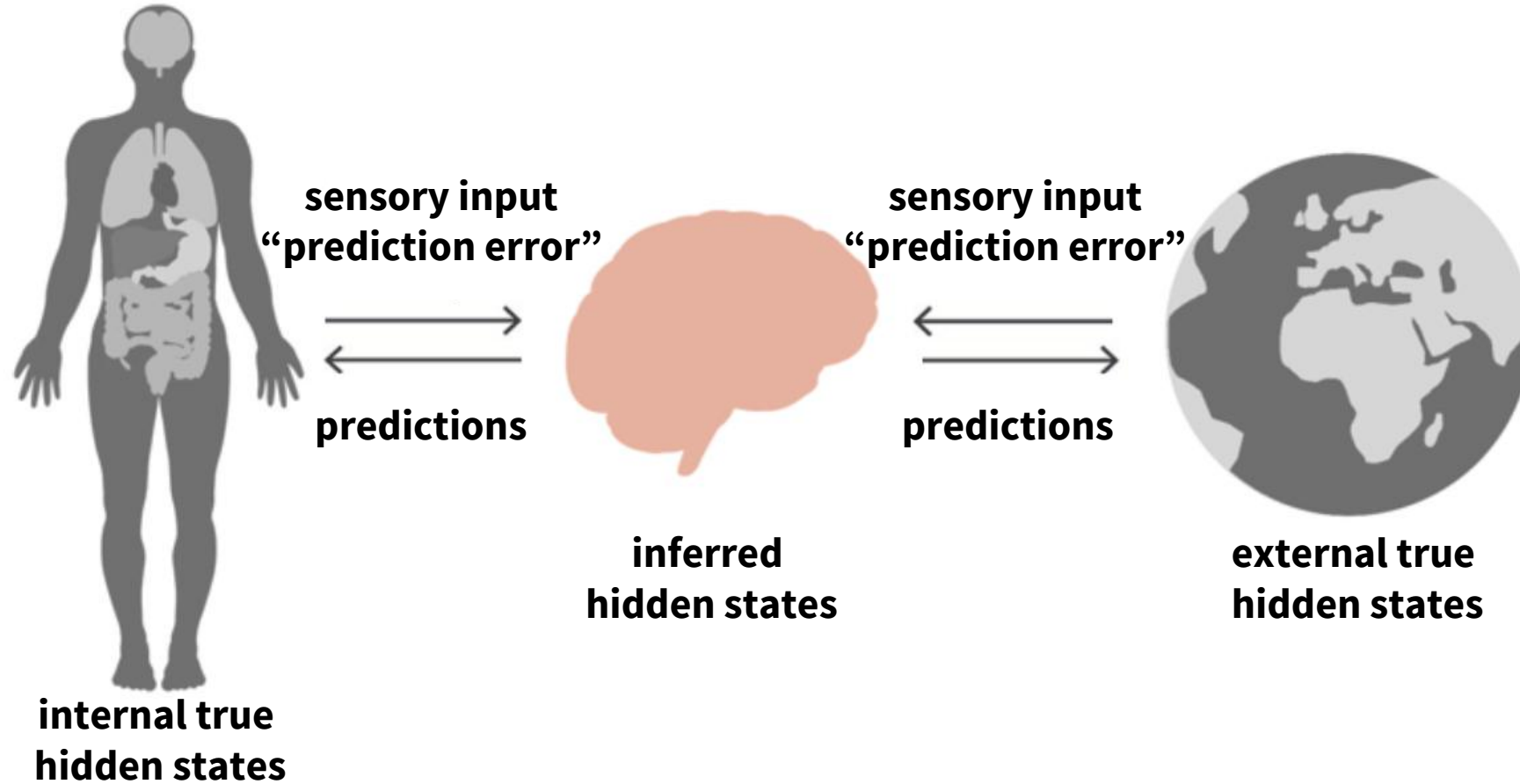


# Bayesian Brain hypothesis



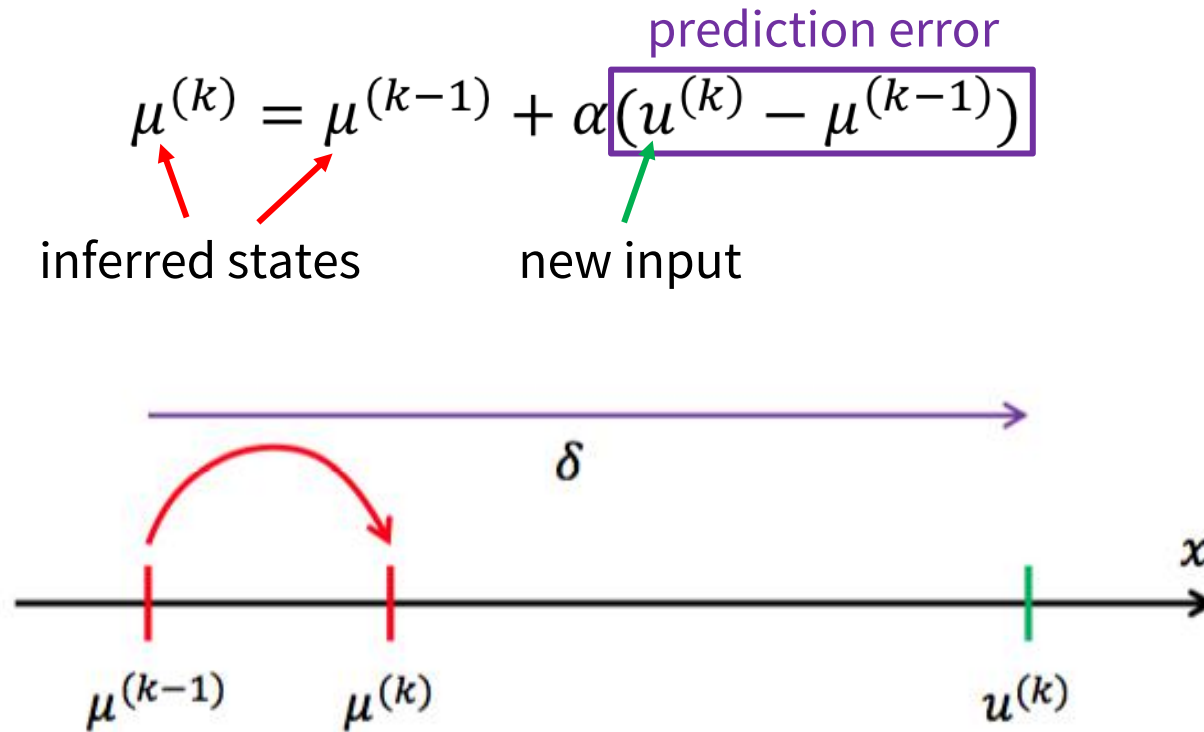
- The brain maintains a model of its environment

# Bayesian Brain hypothesis



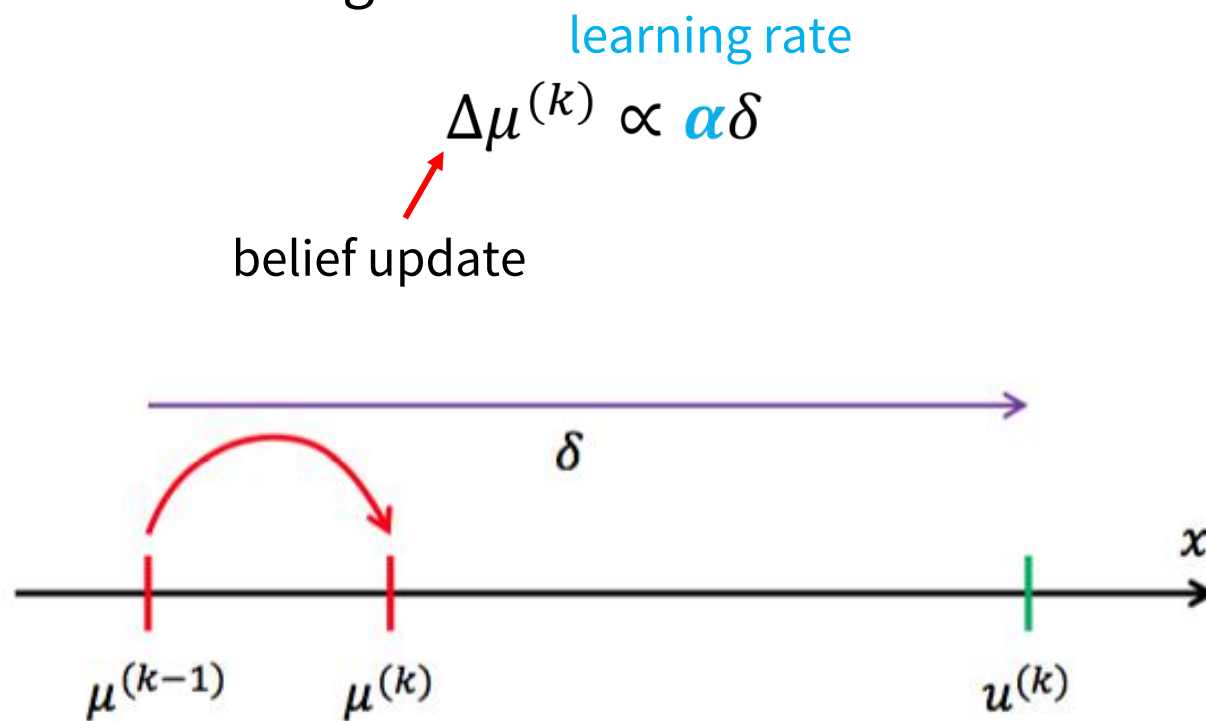
# Example of a simple learning model

- Rescorla-Wagner



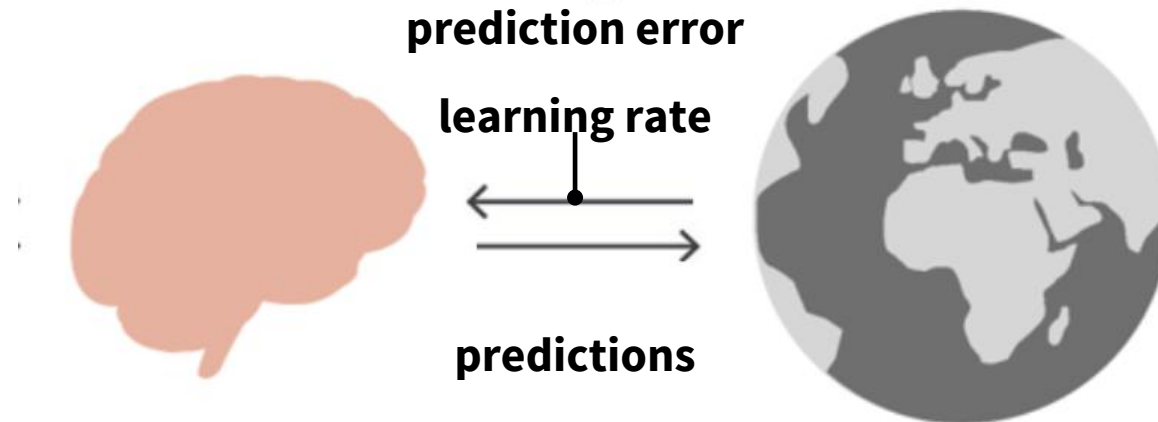
# Example of a simple learning model

- Rescorla-Wagner
  - updates via fixed learning rate



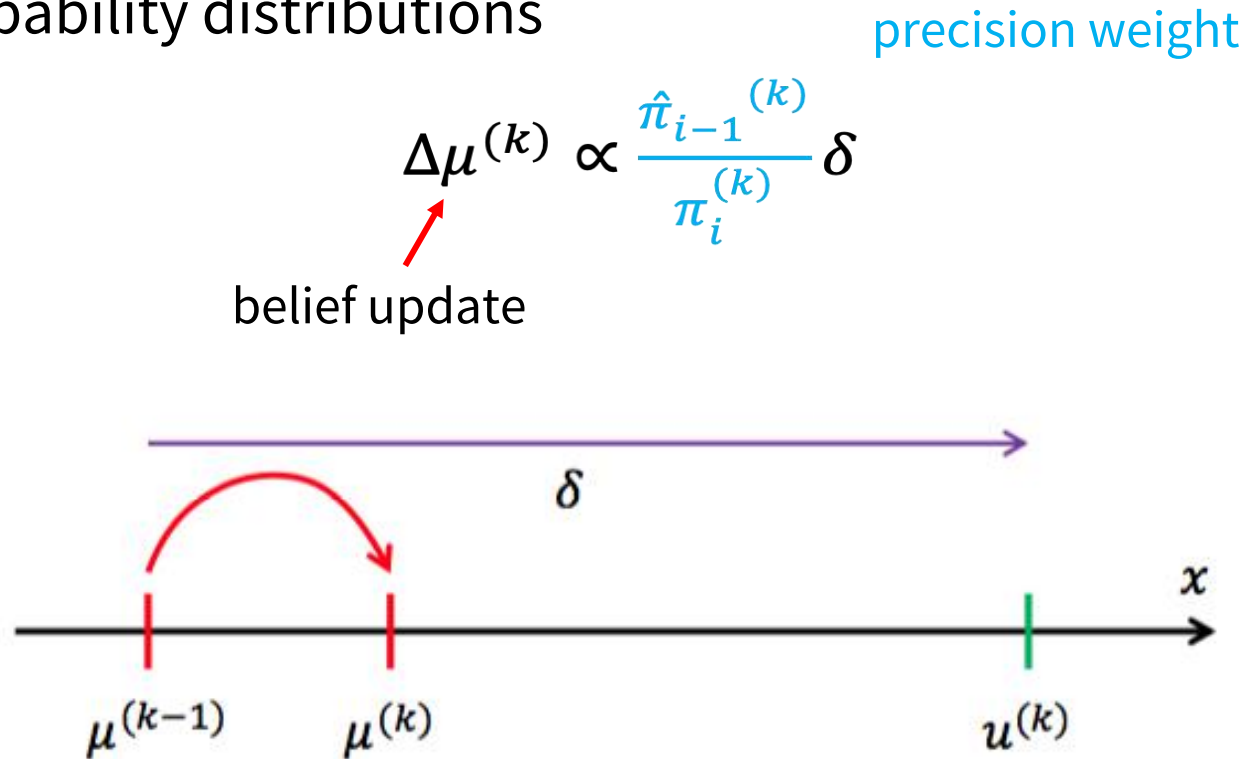
# Computational variables

- Rescorla-Wagner



# Example of a hierarchical learning model

- Hierarchical Gaussian Filter
  - beliefs: probability distributions





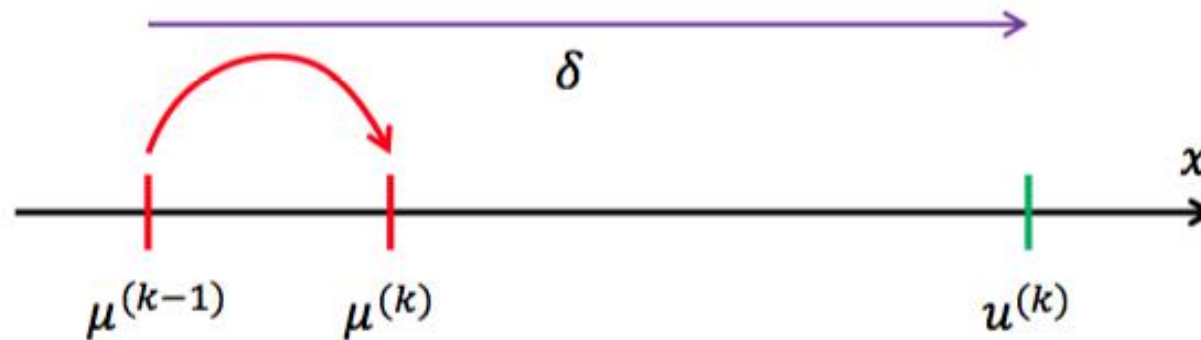
# Example of a hierarchical learning model

- Hierarchical Gaussian Filter
  - updates via Bayes' Rule

precision weight

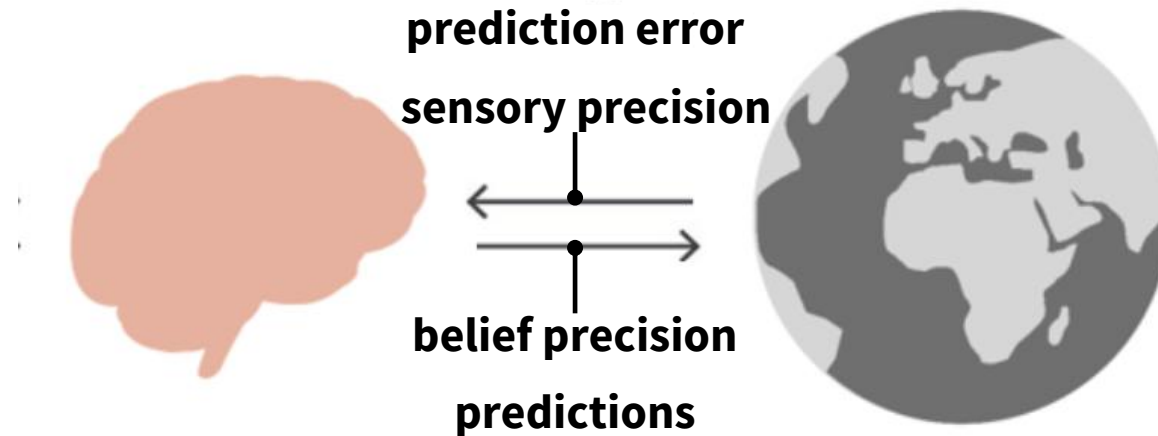
$$\Delta\mu^{(k)} \propto \frac{\hat{\pi}_{i-1}^{(k)}}{\pi_i^{(k)}} \delta$$

belief update =  $\frac{\text{how much we're learning here}}{\text{how much we already know}}$



# Computational variables

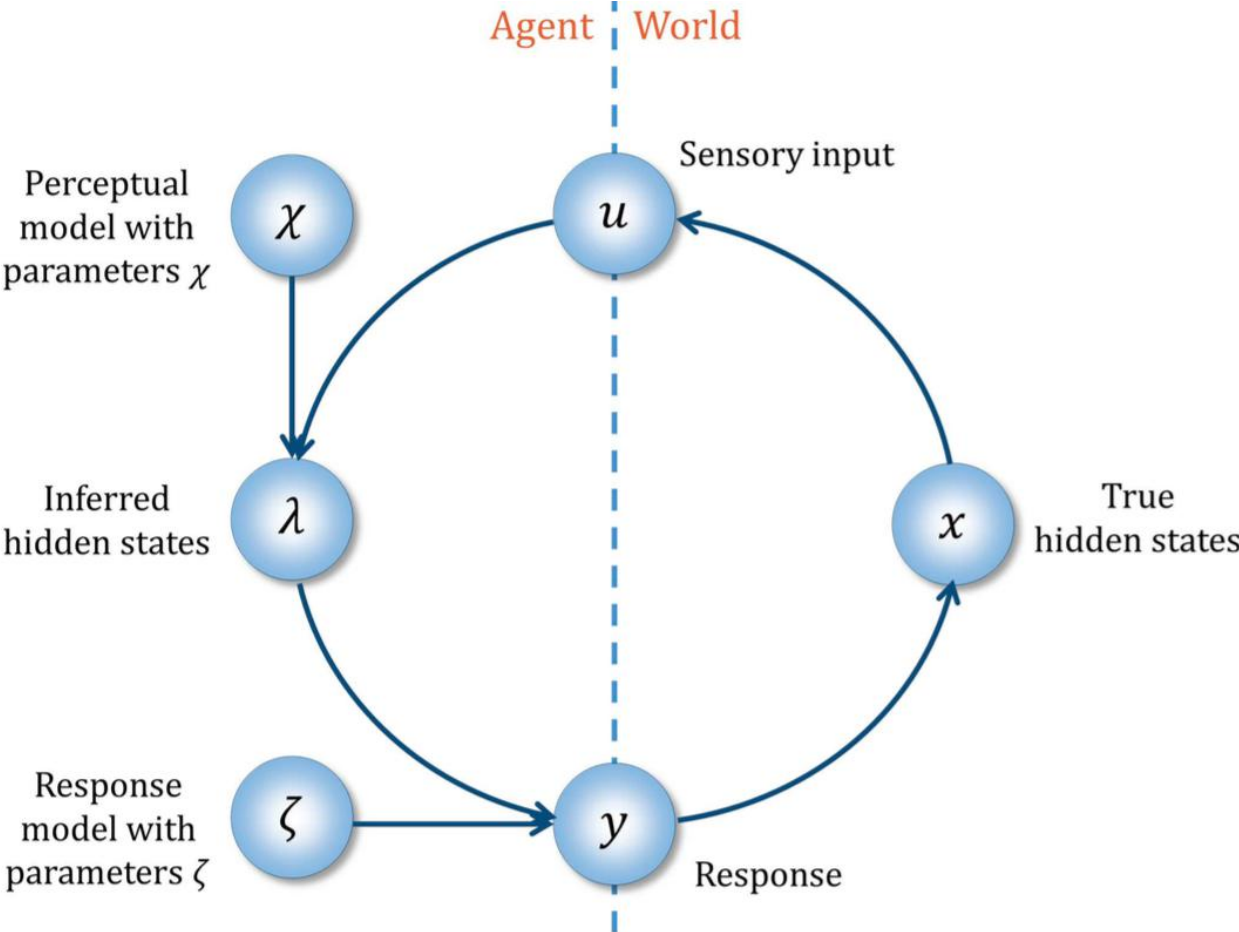
- Hierarchical Gaussian Filter



## **2. Algorithmic level**

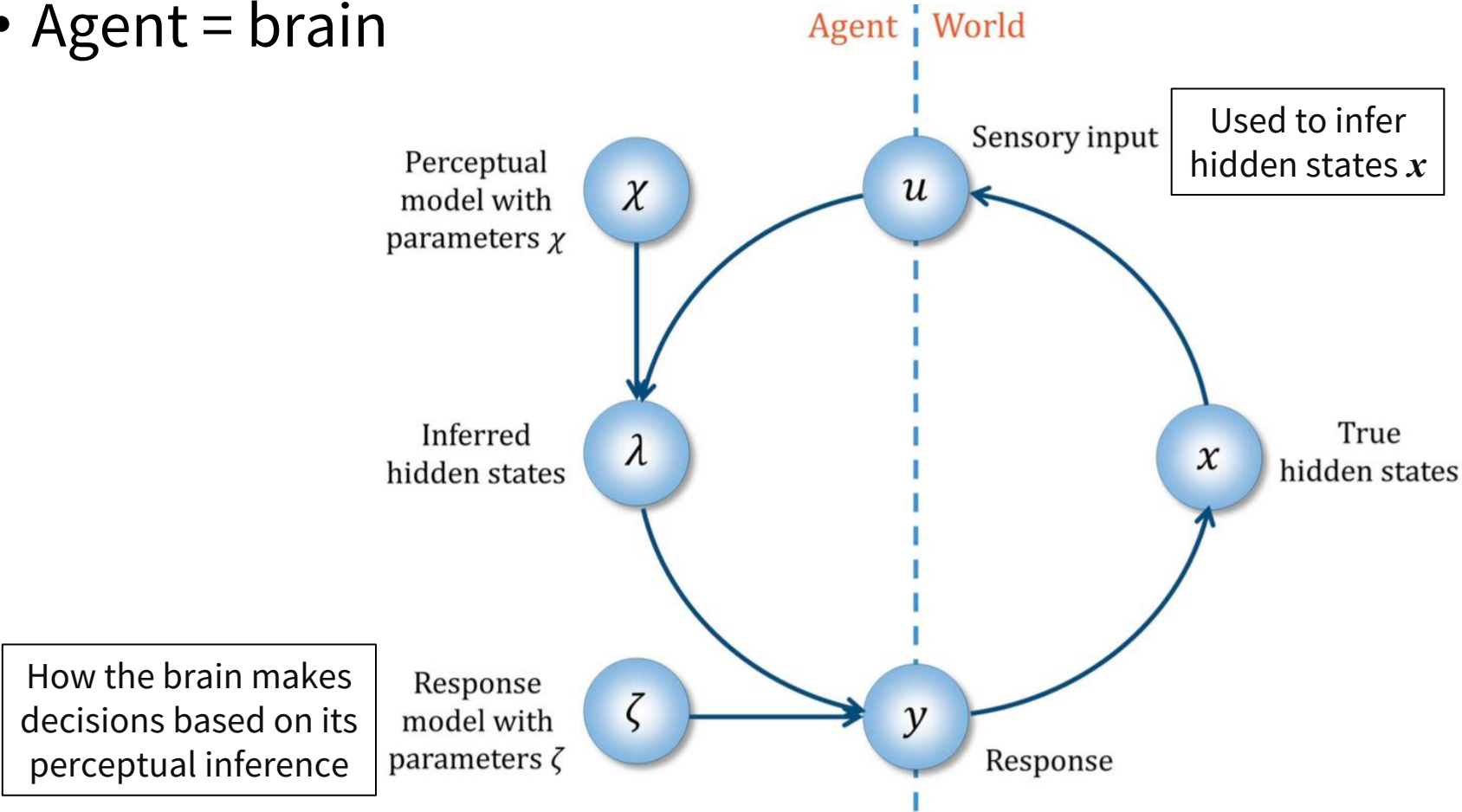
- How does the brain update its model?

# A modelling framework

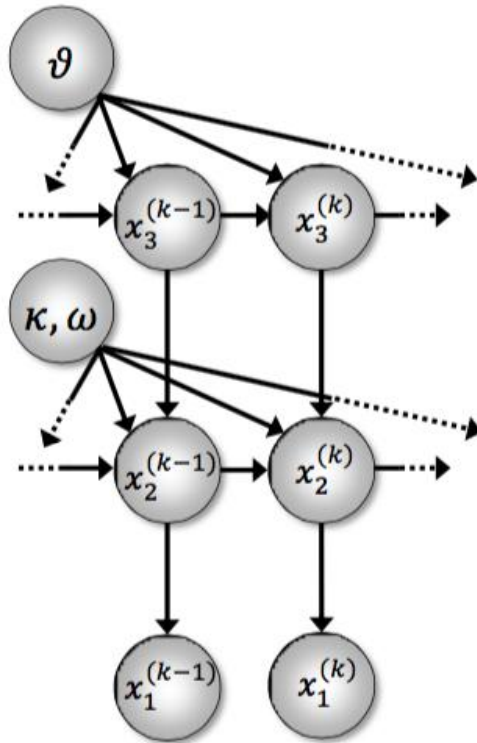


# A modelling framework

- Agent = brain



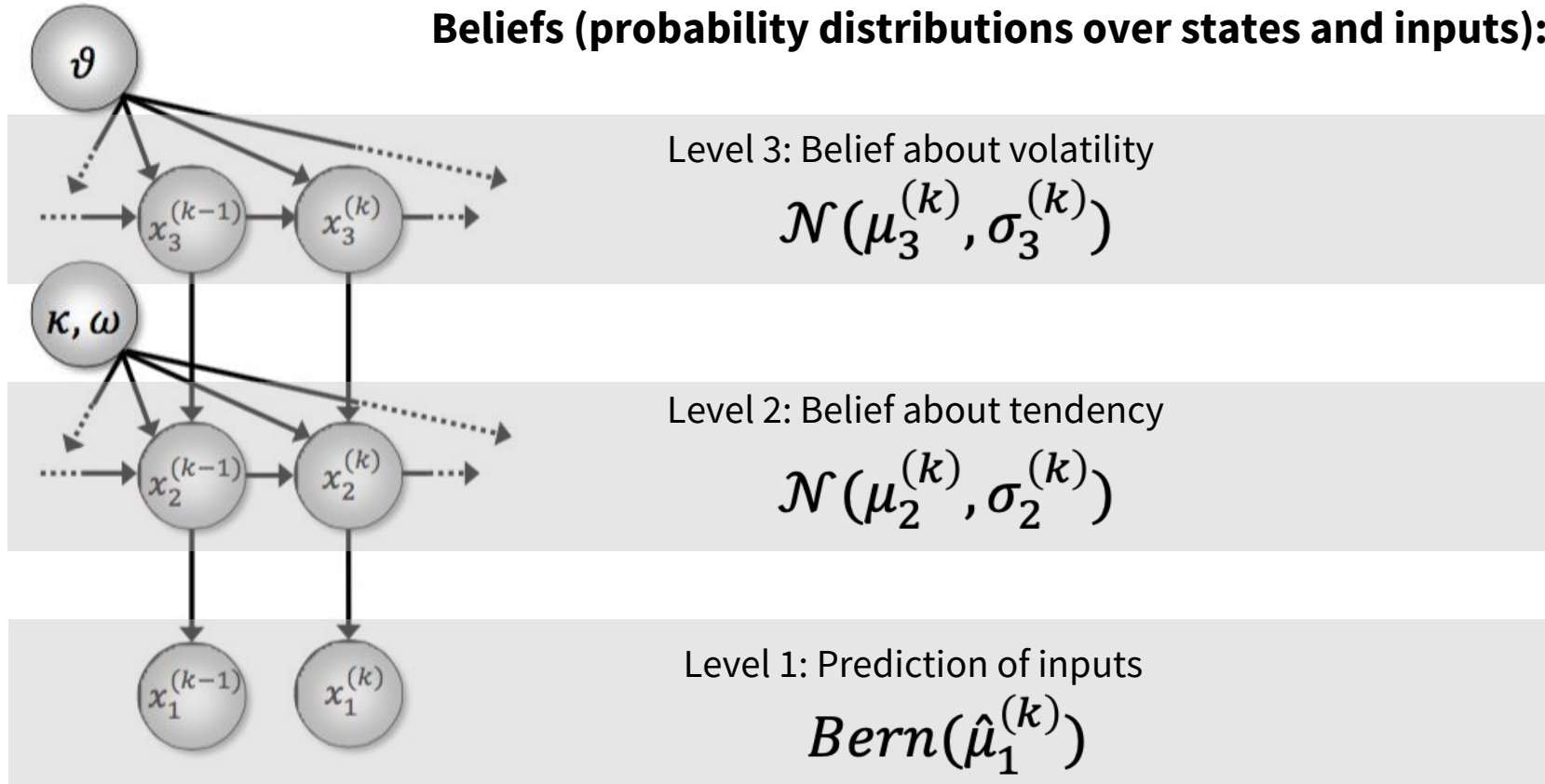
# Perceptual model: The Hierarchical Gaussian Filter



State of the world	Model
Log-volatility $\mathbf{x}_3$ of tendency	<p>Gaussian random walk with constant step size <math>\vartheta</math></p> <p><math>p(x_3^{(k)}) \sim N(x_3^{(k-1)}, \vartheta)</math></p> <p><math>p(x_3^{(k)}) \sim \mathcal{N}(x_3^{(k-1)}, \vartheta)</math></p>
Tendency $\mathbf{x}_2$ towards category "1"	<p>Gaussian random walk with step size <math>\exp(\kappa x_3 + \omega)</math></p> <p><math>p(x_2^{(k)}) \sim N(x_2^{(k-1)}, \exp(\kappa x_3 + \omega))</math></p> <p><math>p(x_2^{(k)}) \sim \mathcal{N}(x_2^{(k-1)}, e^{(\kappa x_3^{(k-1)} + \omega)})</math></p>
Stimulus category $\mathbf{x}_1$ ("0" or "1")	<p>Sigmoid transformation of <math>x_2</math></p> <p><math>p(x_1=1) = s(x_2)</math> <math>p(x_1=0) = 1-s(x_2)</math></p> <p><math>p(x_1 = 1) = \frac{1}{1 + e^{-x_2}}</math></p>

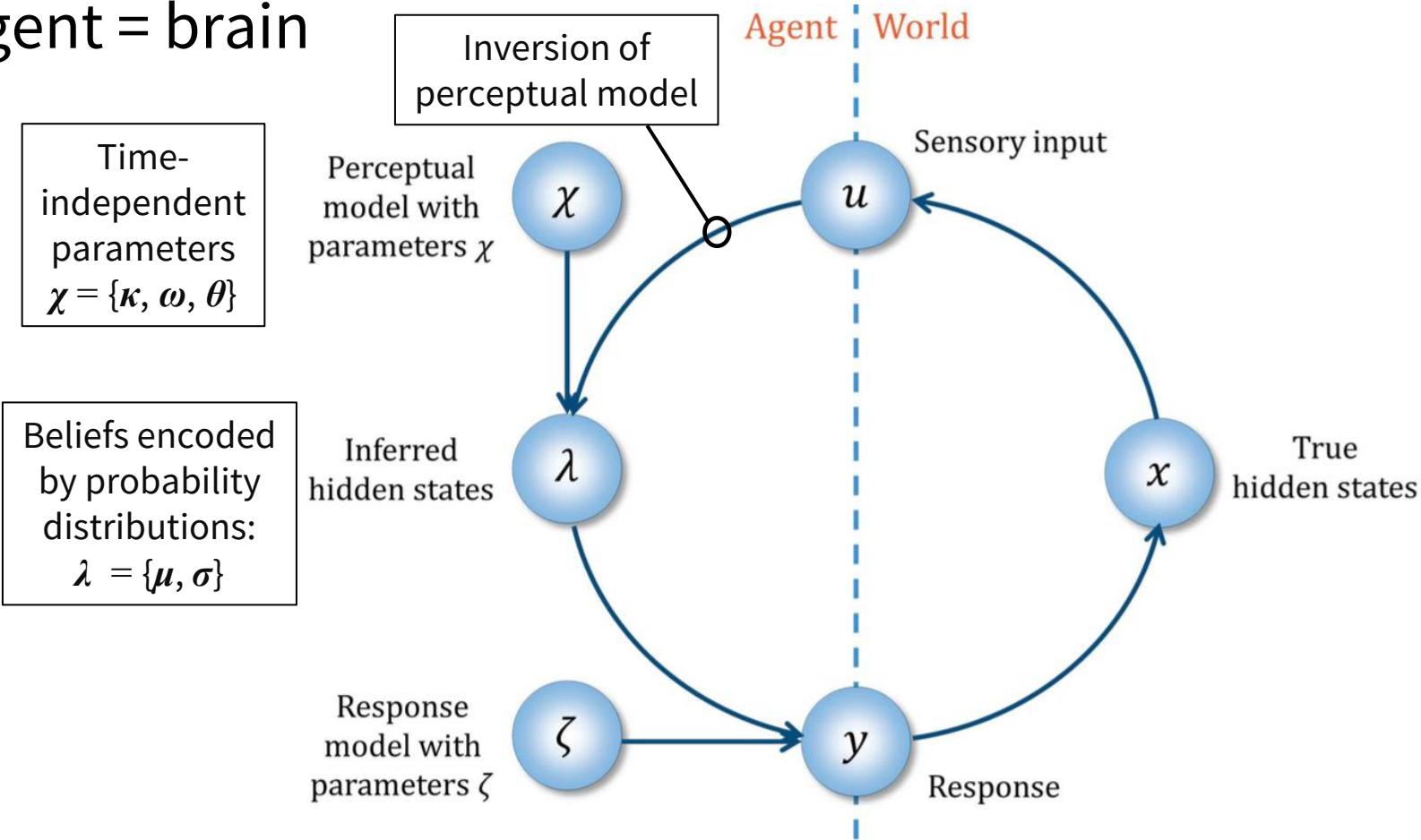
# Perceptual model: The Hierarchical Gaussian Filter

Beliefs (probability distributions over states and inputs):



# A modelling framework

- Agent = brain





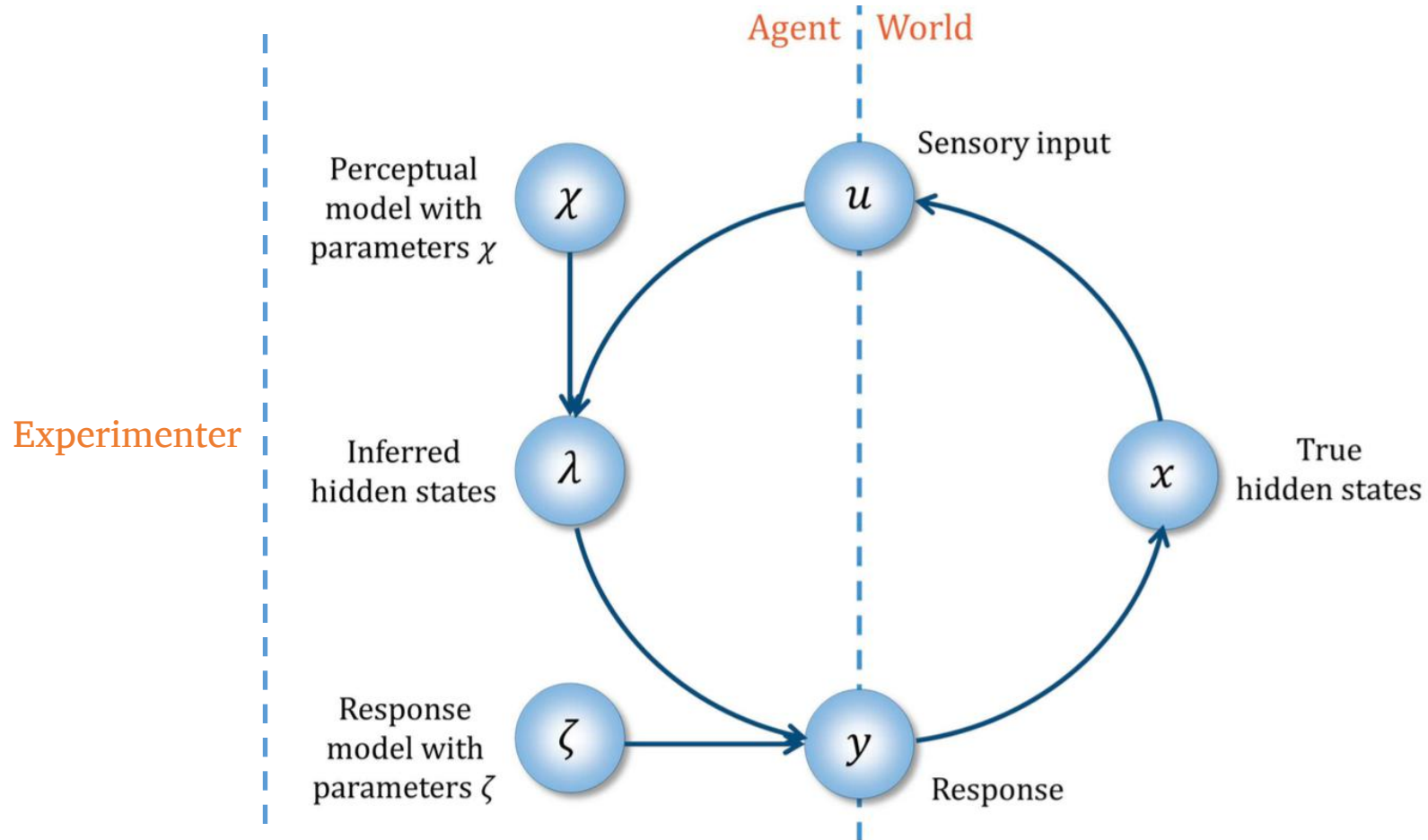
# HGF belief updates

## Update equations for expectations

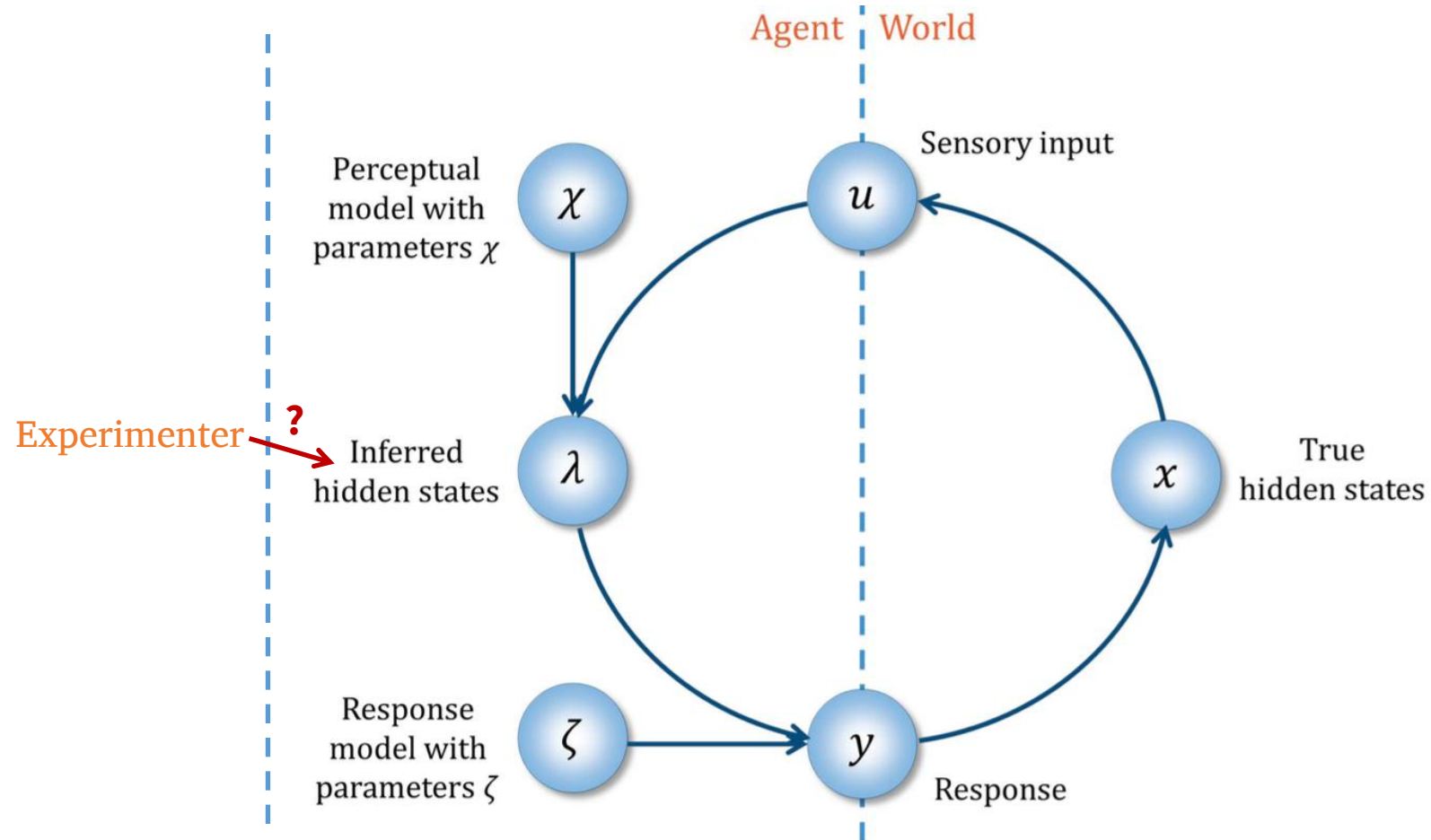
<p>Level 3</p>	$\Delta\mu_3 = \sigma_3 \cdot \frac{\kappa}{2} \cdot w_2 \cdot \delta_2$ <p>with</p>	$\Delta\mu_3 = \mu_3^{(k)} - \mu_3^{(k-1)}$ $\sigma_3 = \sigma_3^{(k)}$ $w_2 = \frac{e^{\kappa\mu_3^{(k-1)} + \omega}}{\sigma_2^{(k-1)} + e^{\kappa\mu_3^{(k-1)} + \omega}}$ $\delta_2 = \frac{\sigma_2^{(k)} + (\mu_2^{(k)} - \mu_2^{(k-1)})^2}{\sigma_2^{(k-1)} + e^{\kappa\mu_3^{(k-1)} + \omega}} - 1$
<p>Level 2</p>	$\Delta\mu_2 = \sigma_2 \cdot \delta_1$ <p>with</p>	$\Delta\mu_2 = \mu_2^{(k)} - \mu_2^{(k-1)}$ $\sigma_2 = \sigma_2^{(k)}$ $\delta_1 = \mu_1^{(k)} - s(\mu_2^{(k-1)})$

Expectation update  
(Unweighted) learning rate  
Weighting factor  
Prediction error

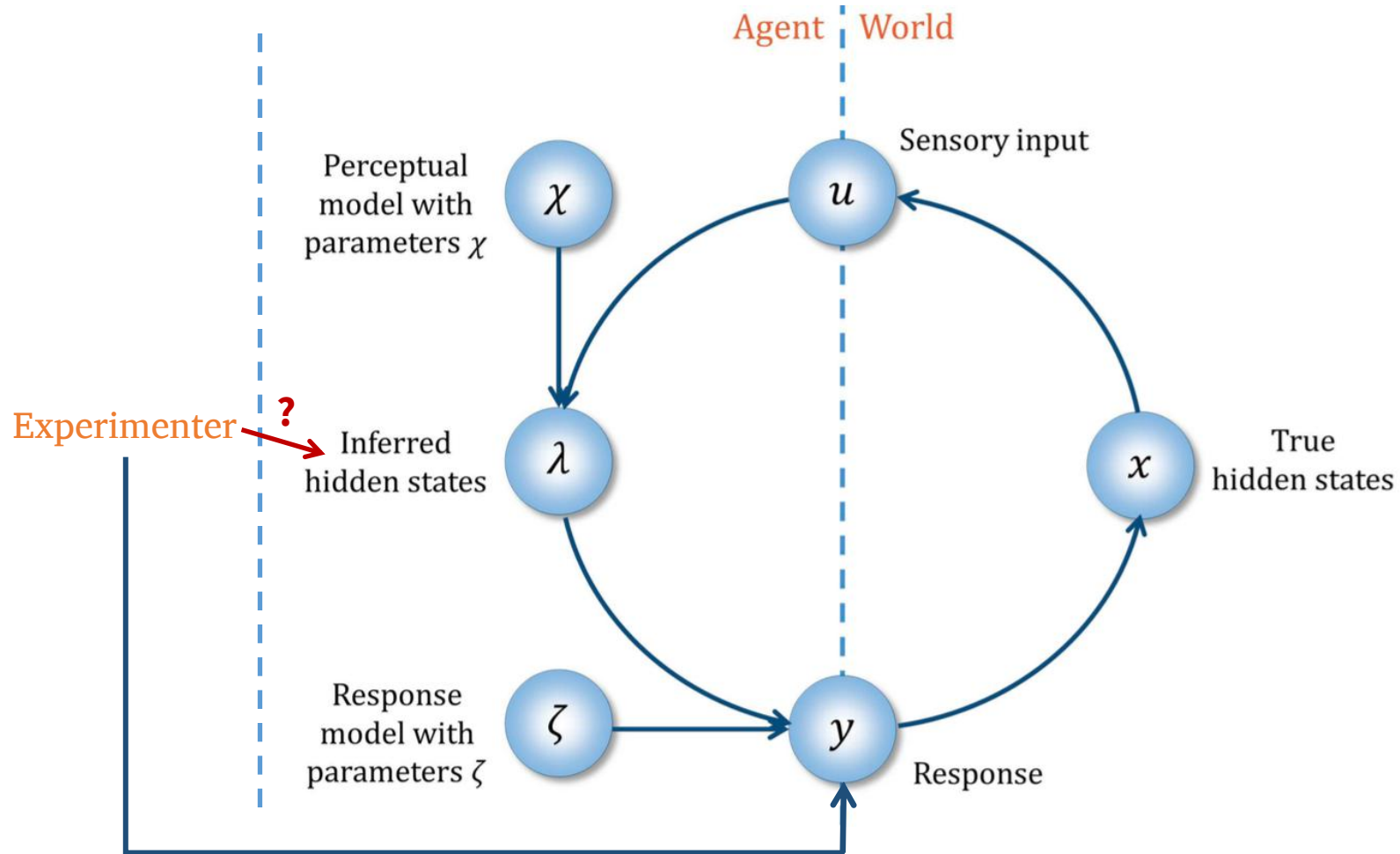
# Observing the observer



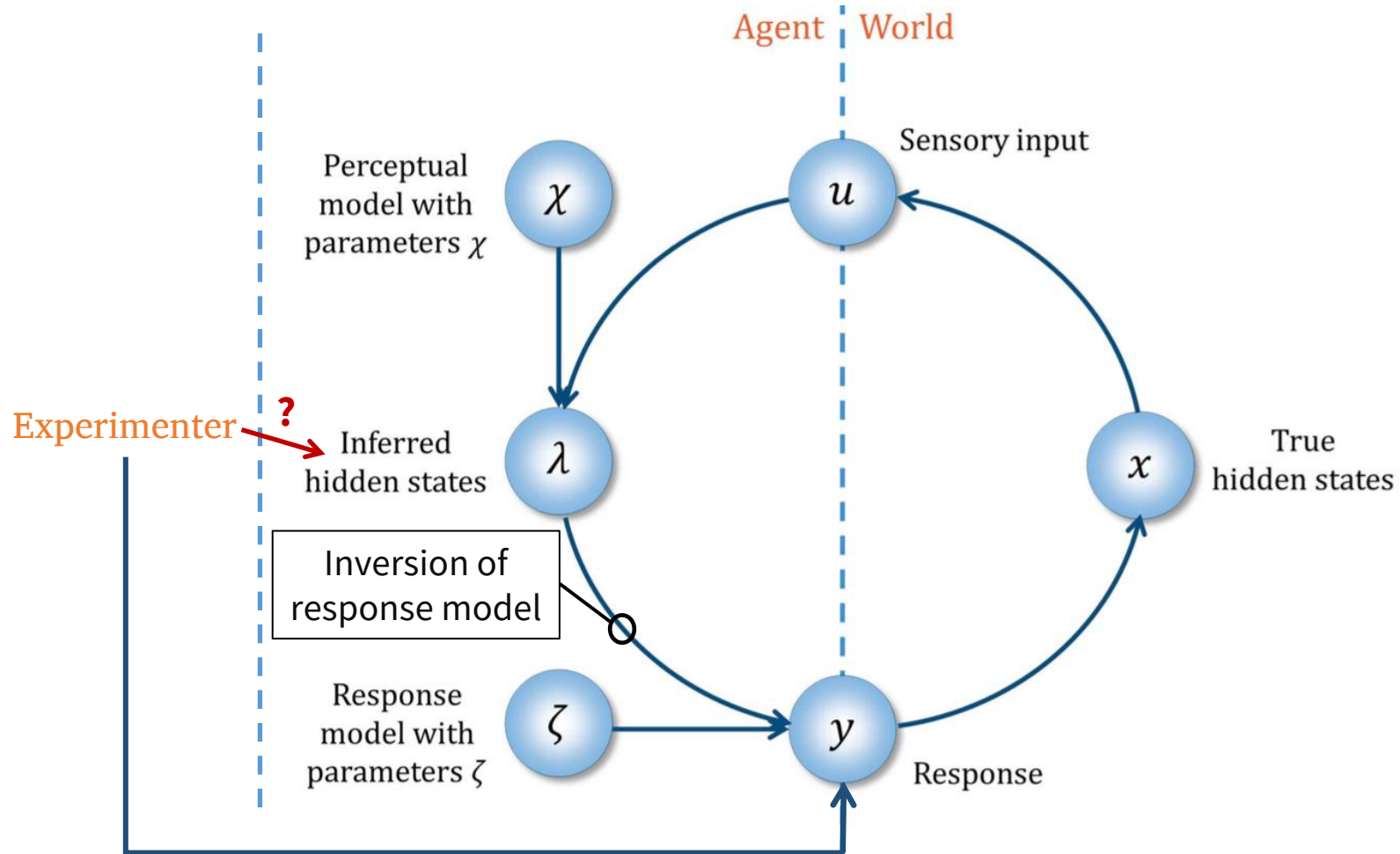
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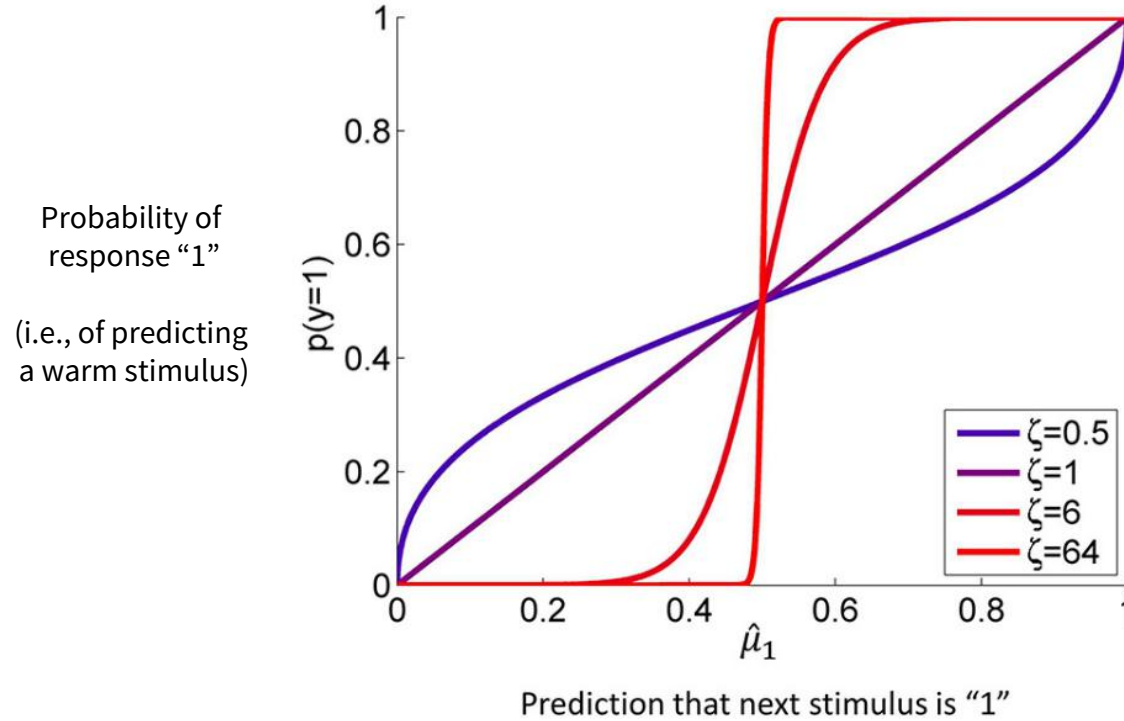


# Observing the observer



# Example of a response model

- Translate beliefs into responses with a unit-square sigmoid:
  - Parameter  $\zeta$  represents inverse response noise



Adapted from Mathys et al., *Front Hum Neurosci*, 2014

# Estimating subject-specific parameters

- Joint distribution for observations and perceptual model parameters:

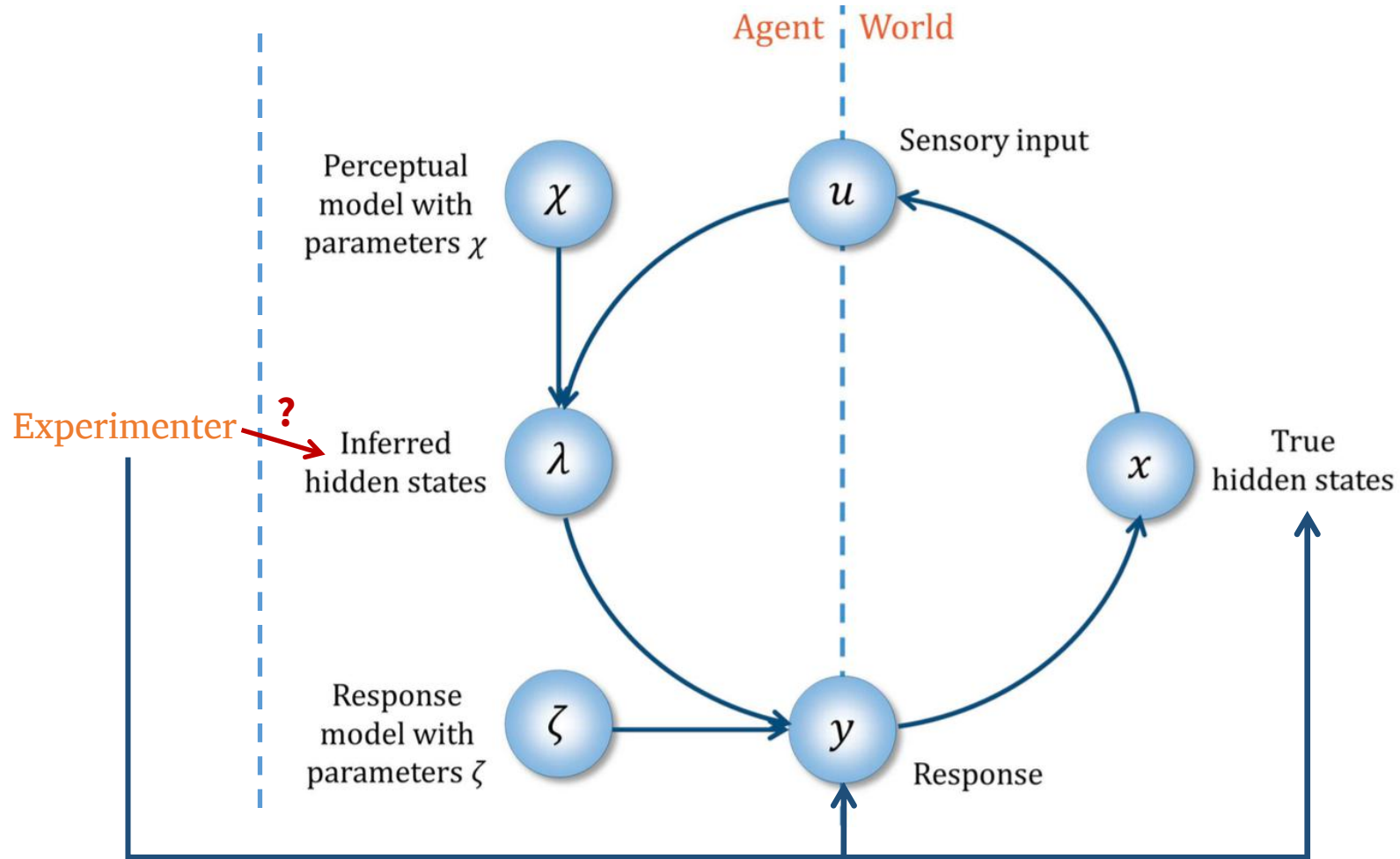
$$p(\mathbf{y}, \boldsymbol{\chi}, \boldsymbol{\lambda}^{(0)}, \zeta | \mathbf{u}) = p(\boldsymbol{\chi}, \boldsymbol{\lambda}^{(0)}, \zeta) \prod_{k=1}^K p(\mathbf{y}^{(k)} | \boldsymbol{\lambda}^{(k)}(\boldsymbol{\chi}, \boldsymbol{\lambda}^{(0)}, \mathbf{u}), \zeta)$$

where:

$$\begin{aligned} \mathbf{u} &\stackrel{\text{def}}{=} \{\mathbf{u}^{(1)}, \dots, \mathbf{u}^{(K)}\} \\ \mathbf{y} &\stackrel{\text{def}}{=} \{\mathbf{y}^{(1)}, \dots, \mathbf{y}^{(K)}\} \\ \boldsymbol{\lambda}^{(k)} &\stackrel{\text{def}}{=} \{\mu_1^{(1)}, \pi_1^{(k)}, \dots, \mu_1^{(K)}, \pi_1^{(K)}\} \end{aligned}$$

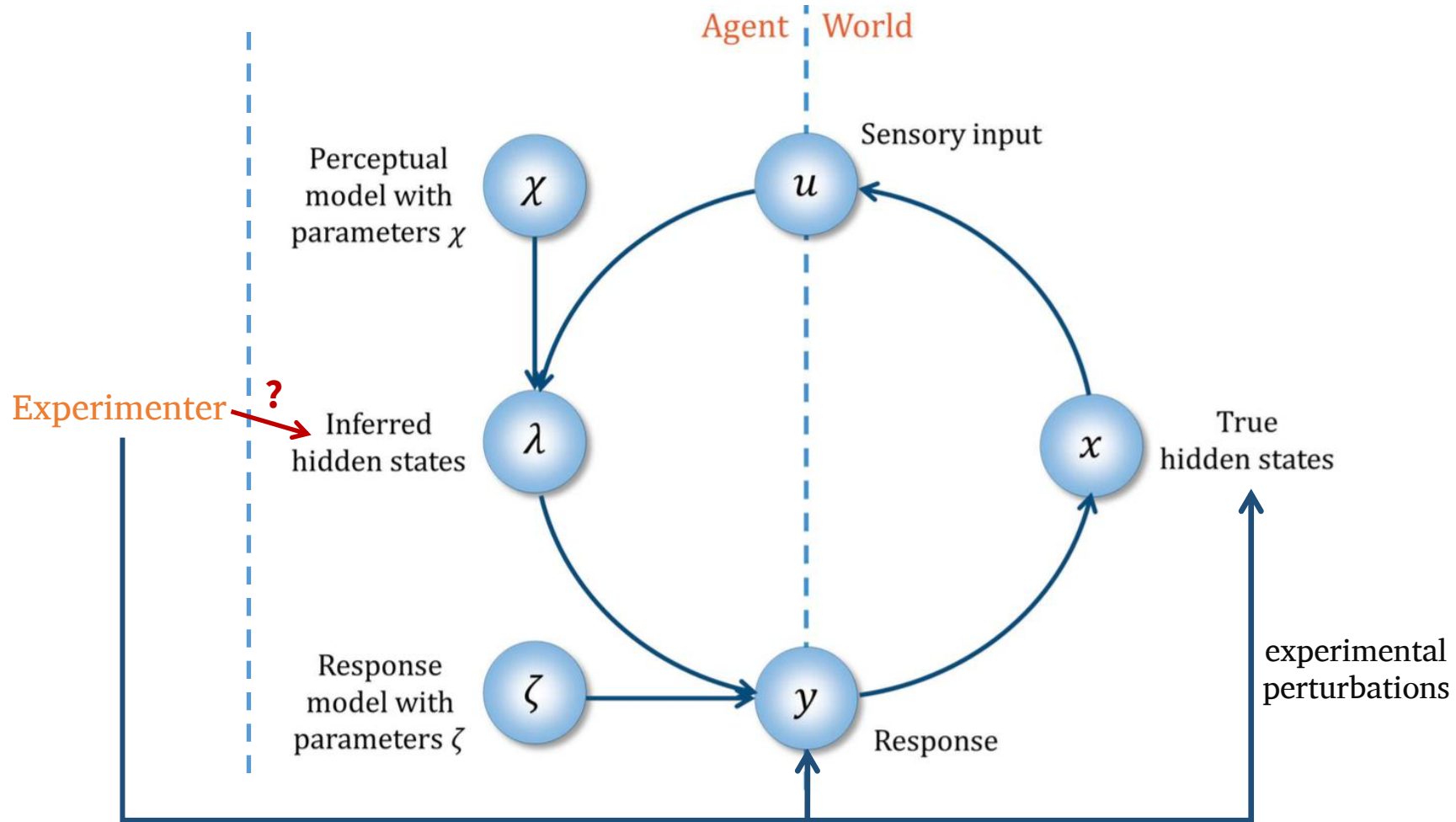
- Find maximum-a-posteriori estimate for parameters  $\boldsymbol{\chi}, \boldsymbol{\lambda}^{(0)}, \zeta$

# Observing the observer



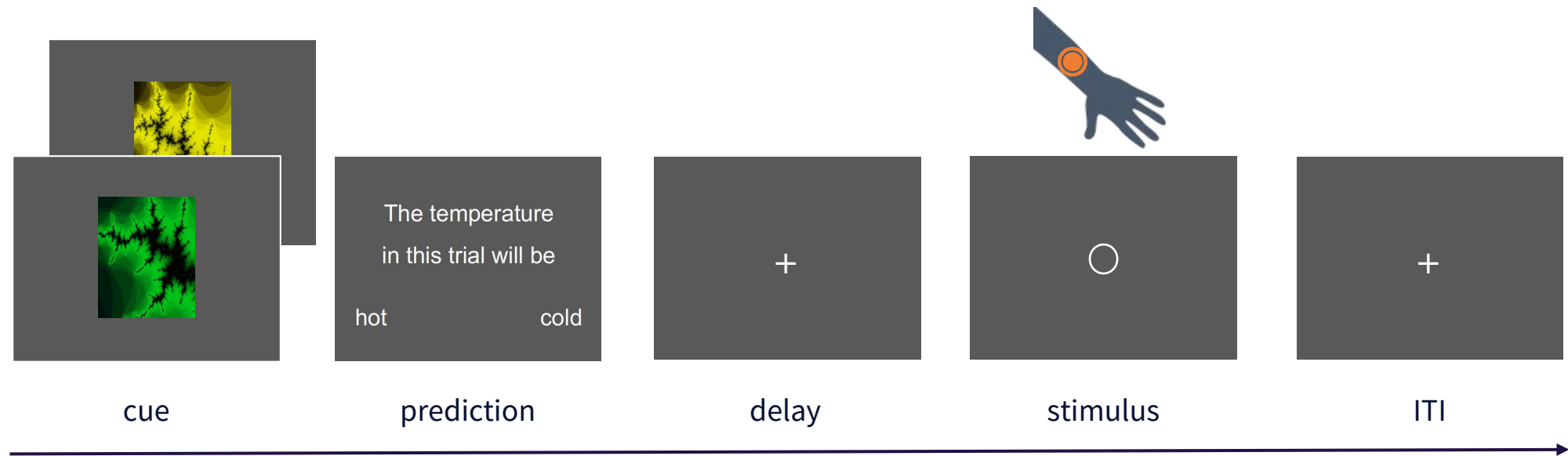


# Observing the observer



# Experimental paradigm

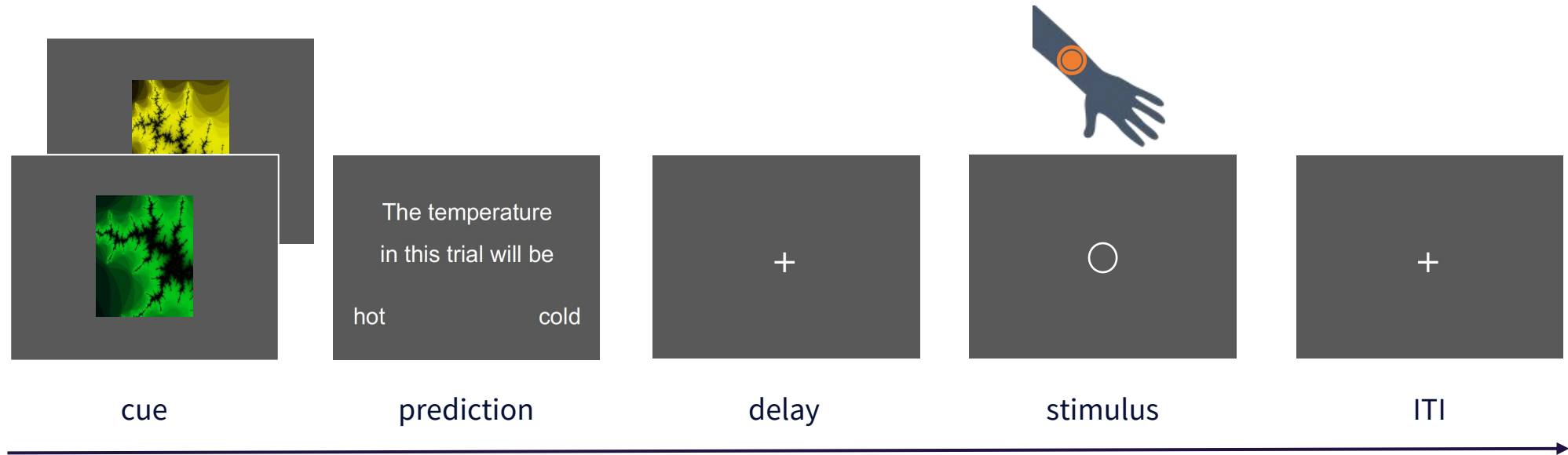
- Learning in an uncertain environment:



- $P(\text{stimulus} = \text{hot} \mid \text{cue} = \text{green}) + P(\text{stimulus} = \text{hot} \mid \text{cue} = \text{yellow}) = 100 \%$

# Experimental paradigm

- Learning in an uncertain environment:



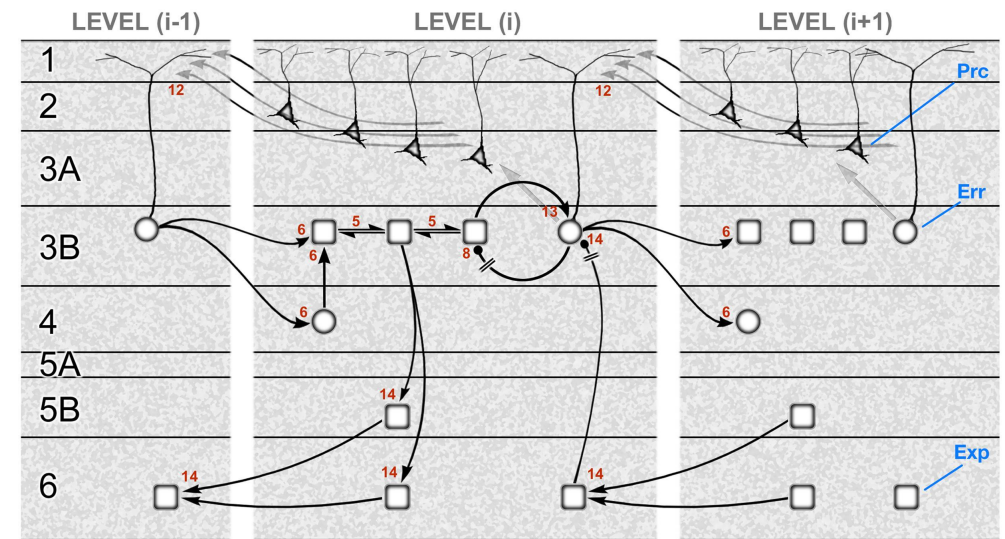
- $P(\text{stimulus} = \text{hot} \mid \text{cue} = \text{green}) + P(\text{stimulus} = \text{hot} \mid \text{cue} = \text{yellow}) = 100 \%$
- probabilities change: stable and volatile phases

### 3. Implementational level

- How is the brain's model of temperature physically realised?
- What does the computational hierarchy look like?
  - whole-brain fMRI
  - identify which brain regions are involved
  - estimate effective connectivity

- Which neurons/ circuits are involved?
  - laminar (= high resolution) fMRI
  - computational variables represented by separate neuronal populations?
    - i.e. in distinct cortical layers

→ model-based fMRI analysis

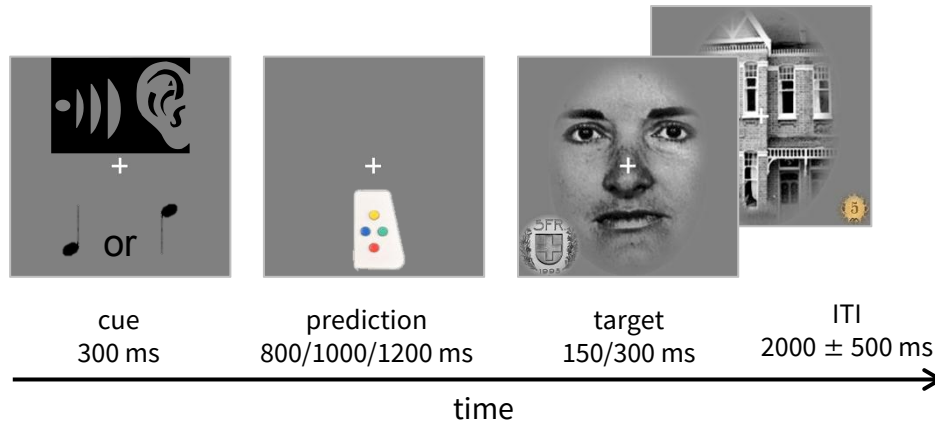


Shipp, *Front Psychol.*, 2016

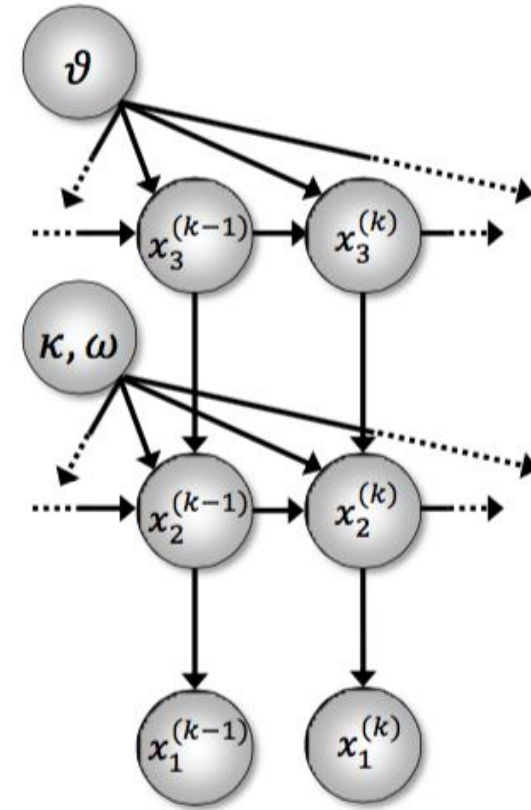
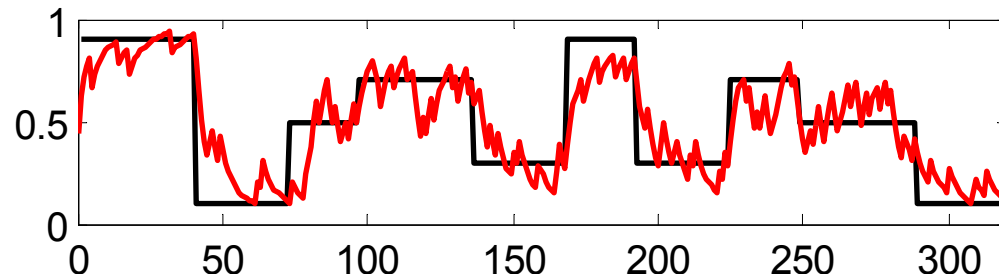
# Steps for model-based fMRI

1. Choose a model
2. Find best-fitting parameters of model to behavioral data
3. Generate model-based time series
4. Convolve time series with HRF
5. Regress against fMRI data

# Applications of model-based fMRI



Changes in cue strength (black), and posterior expectation of visual category (red)

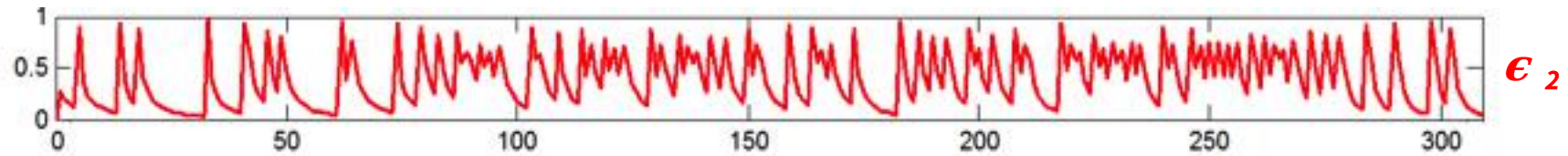


Iglesias et al., *Neuron*, 2013

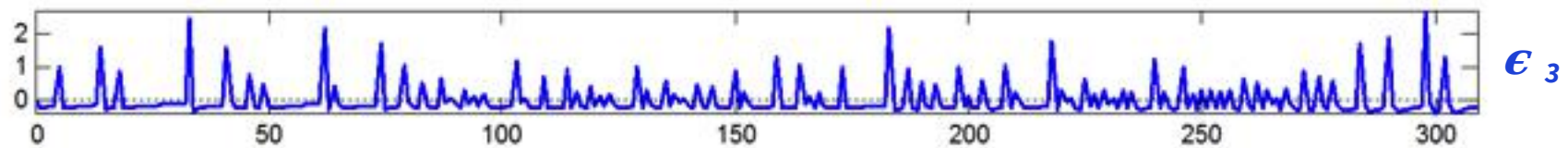
# Applications of model-based fMRI

- 2 types of PE:

1. Outcome PE



2. Stimulus probability PE



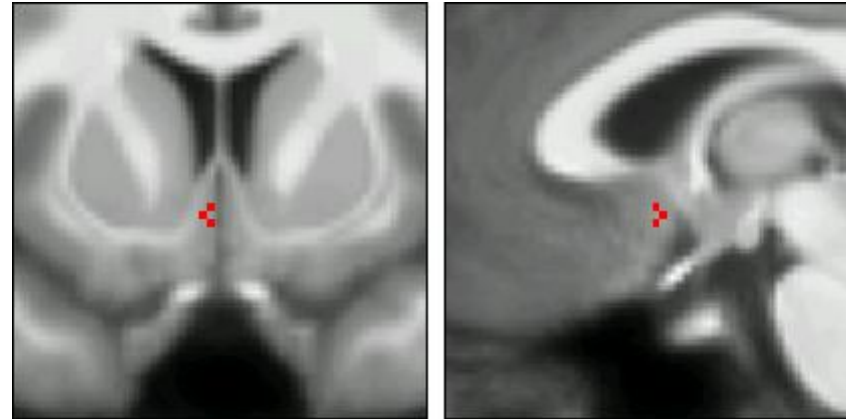
# Applications of model-based fMRI

## 1. Outcome PE



- right VTA
- dopamine

## 2. Stimulus probability PE



- left basal forebrain
- acetylcholine

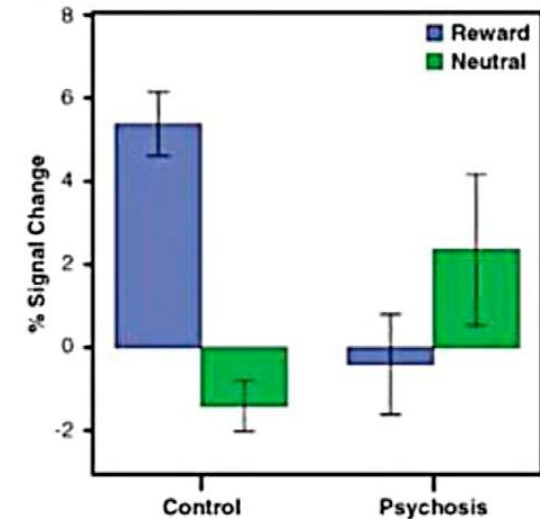
Iglesias et al., *Neuron*, 2013

- **Key message:** abstract model-based quantities correlate with strong neuronal activation



# Applications of model-based fMRI in psychiatry

- Theory of schizophrenia:
  - dysregulated activity of DA neurons
    - PE signals ill-timed and/or abnormal precision
    - “aberrant salience” of random/ irrelevant events
- prediction:
  - diminished difference in PE response to relevant and neutral stimuli in patients
- model-based fMRI studies:
  - PE responses in midbrain, ventral striatum differ between patients and controls
  - patients: less activity on rewarding/ aversive trials, more activity in response to neutral/ irrelevant cues



Murray et al., *Mol. Psychiatry*, 2008

# A word about design efficiency

- **Event-related fMRI:** optimise efficiency by event spacing and sequencing
- **Model-based fMRI:** regressors and design matrix not fully specified before data collection
- **To estimate design efficiency:**
  - Simulate behavioural data, conduct behavioral pilot study
  - Obtain simulated/ pilot time course from the model
  - Optimise design efficiency

# Model-based fMRI in a nutshell

- **Goal:** uncover hidden variables or processes
- **Use computational models** to generate regressors of interest
  - not just stimulus inputs and behavioural responses
- **Address questions** about specific cognitive processes
  - Which brain regions are activated in a particular cognitive task?

# Further reading

- Stephan KE, Iglesias S, Heinzle J, Diaconescu AO (2015) Translational Perspectives for Computational Neuroimaging. *Neuron* 87: 716-732.
- Iglesias, S., Mathys, C., Brodersen, K.H., Kasper, L., Piccirelli, M., den Ouden, H.E.M., and Stephan, K.E. (2013). Hierarchical Prediction Errors in Midbrain and Basal Forebrain during Sensory Learning. *Neuron* 80, 519–530.
- Diaconescu, A.O., Mathys, C., Weber, L.A.E., Kasper, L., Mauer, J., and Stephan, K.E. (2017). Hierarchical prediction errors in midbrain and septum during social learning. *Soc. Cogn. Affect. Neurosci.* 12, 618–634.
- Iglesias, S., Tomiello, S., Schneebeli, M., and Stephan, K.E. (2016). Models of neuromodulation for computational psychiatry. *Wiley Interdiscip. Rev. Cogn. Sci.*
- Mathys, C., Daunizeau, J., Friston, K.J., and Stephan, K.E. (2011). A Bayesian foundation for individual learning under uncertainty. *Front. Hum. Neurosci.* 5.
- Mathys, C.D., Lomakina, E.I., Daunizeau, J., Iglesias, S., Brodersen, K.H., Friston, K.J., and Stephan, K.E. (2014). Uncertainty in perception and the Hierarchical Gaussian Filter. *Front. Hum. Neurosci.* 8.

**Thank you.**